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The Art of Presentations

Excellent public speaking skills are essential, no matter what you do

Feedback from the audience

- ✦ You will often hear —
 - ✦ The talk was not so good.
 - ✦ The talk went over time.
 - ✦ I have no idea what she is talking about.
 - ✦ I was checking my emails.

I fell asleep.

In fact, good talks are a rare find

But *why*? What's the
problem?

- ✦ The talk is not organized well.
 - ✦ Problems in organizing and preparing for a talk
- ✦ No one can finish reading the slides.
 - ✦ Problems in preparing slides
- ✦ The speaker talks with a monotone tone.
 - ✦ Problems in delivering a talk

How to solve these problems
and give a good talk?

Three

General Rules of Thumb

Rule #1: keep it simple

Less is more

- ✦ The fact that your talk is **simple**, doesn't mean that you are not a **good** researcher
- ✦ If you make your talk **complex**, you run even higher **risks**, because it's **hard to understand** in a short period of time!

You will never be able to
“dazzle the audience” with
complexity

Instead, you push them
away from your talk

Rule #2: be enthusiastic

You worked very hard to get
this opportunity

If you want anyone else to
be **excited** about your work,
you should be the first

Be enthusiastic

- ✦ Body language and tone of voice supply the overall message impact
 - ✦ Use hand gesture
 - ✦ Use maximum power in voice
 - ✦ Avoid a monotone tone

Rule #3: practice your talk

It is a *show* — that's why it
needs to be *rehearsed*

Practicing your talk only
makes it better

Practice, practice, practice

- first in your mind
- then in front of a friendly audience (like a research group)
- in front of your advisor
- get feedback and improve your talk
- **iterate** the above many times

Practicing may help you
build your confidence

Why am I nervous before the
talk?

We all **fear** what we don't
know

Without practice, you may
not remember what the
upcoming slides are

So after lots of practice, you
can take a deep breath
and get started

Three Rules of Thumb

Rule #1: keep it simple

Rule #2: be enthusiastic

Rule #3: practice your talk

Organizing and preparing your talk

Have one, not two, take
away message

This is something for the
audience to remember

People in the audience can't
just remember anything they
like — you control what they
do remember

That is your take away
message in the talk

Always assume that the audience is 80 years old with a poor memory

Tips on the take away message

- ✦ Be **explicit** about what you wish them to remember
- ✦ You **do not** have to tell the audience **everything** for them to understand something
- ✦ **Repeat** the take away message

Spend a lot of time to work
on the flow of ideas in your
talk

Start with a pen and paper,
like working on a movie

Think about the following
questions while working on
your flow of ideas

- What is the purpose of the talk?
- How long will the talk be?
- What is my **take away** message?

Once I have a logical and natural flow of ideas, I can even remove the “outline”

What do you think about the
next slide?

Outline of the talk

- ✦ Problems in content distribution systems
- ✦ Related works on peer-to-peer content distribution
- ✦ The design of our scheme on large-scale content distribution using cloud assistance
- ✦ Theoretical analysis of our scheme
- ✦ Simulation results
- ✦ Conclusion

I think it's boring

Once you are confident with your flow of ideas, just guide the audience on your tour

Your audience will be **happy**
to follow the flow and go for
a ride — they **enjoy** the ride!

Your flow does not have to
be **traditional**: background
— design — simulation

It can be anything you want

You can even make it a roller coaster ride with twists and suspense

Organizing and preparing your talk

- Deliver one, and simple, take away message
- Spend a lot of time to work on the flow of ideas in your talk
- Take the audience on a ride that they enjoy and won't forget!

Designing slides

Two tips you can keep in
mind

Tip #1: you are the boss,
not your slides

The best speakers attract **all**
the **attention** from the
audience

Your slides are a visual aid

They are your assistants

You will always be the boss

The audience should never pay more attention to your assistants, no matter how good looking they are!

Some students ask me for
“slides” after my talks

They wanted slides for good reasons

Most speakers include **all**
the information they are
going to talk about in their
slides

That makes the assistants
the boss

Good speakers are not
prepared to do this

If you have their slides, you
will not reproduce what they
talked about

Because the slides contain
much less information than
the talk

Tip #2: keep slides simple

Presentations should be
“zen”-like

What do you think about the
next slide?

Gender equality in Japan

- ✦ According to the latest reports from the Japanese Ministry of Labour, 72% of part-time workers in Japan are women. This is the highest ratio reported yet. The number of part-time workers has been increasing for years. For many women, full-time employment is not available, or their family obligations make it impossible for them to keep full-time hours. Below are some comments from some prominent Japanese politicians:
- ✦ “Japanese work office environment is not yet conducive for promoting gender equality.”
- ✦ “The conservatives ... wanted to keep the Japanese society traditional.”

How about this?

72% of part-time workers
in Japan are women



Or even better —

72%



When the slide is simple,
there is nothing to **distract**
the **attention** of the audience

The attention of the audience is a precious resource that you wish to attract, not distract!

When there is very little to
read, they will focus on you,
the boss

Otherwise, they will read the
slides until they finish
reading!

And if you advance to the next slide before they finish, they will become nervous, and read more quickly!

Bullets can be your enemy

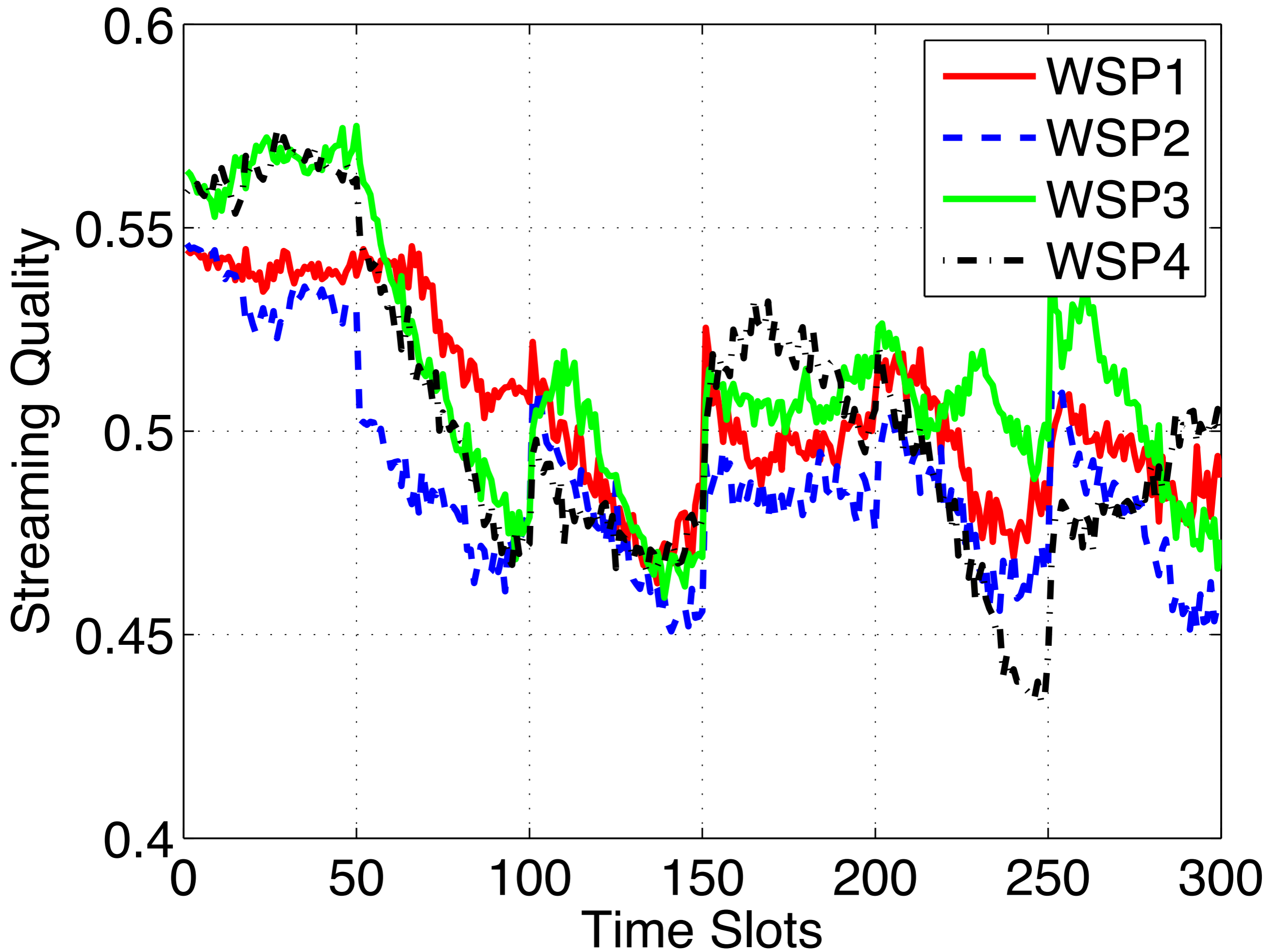
- Do not bore the audience with bullets after bullets
- The best slide may have no bullets at all!

Tips for keeping it simple

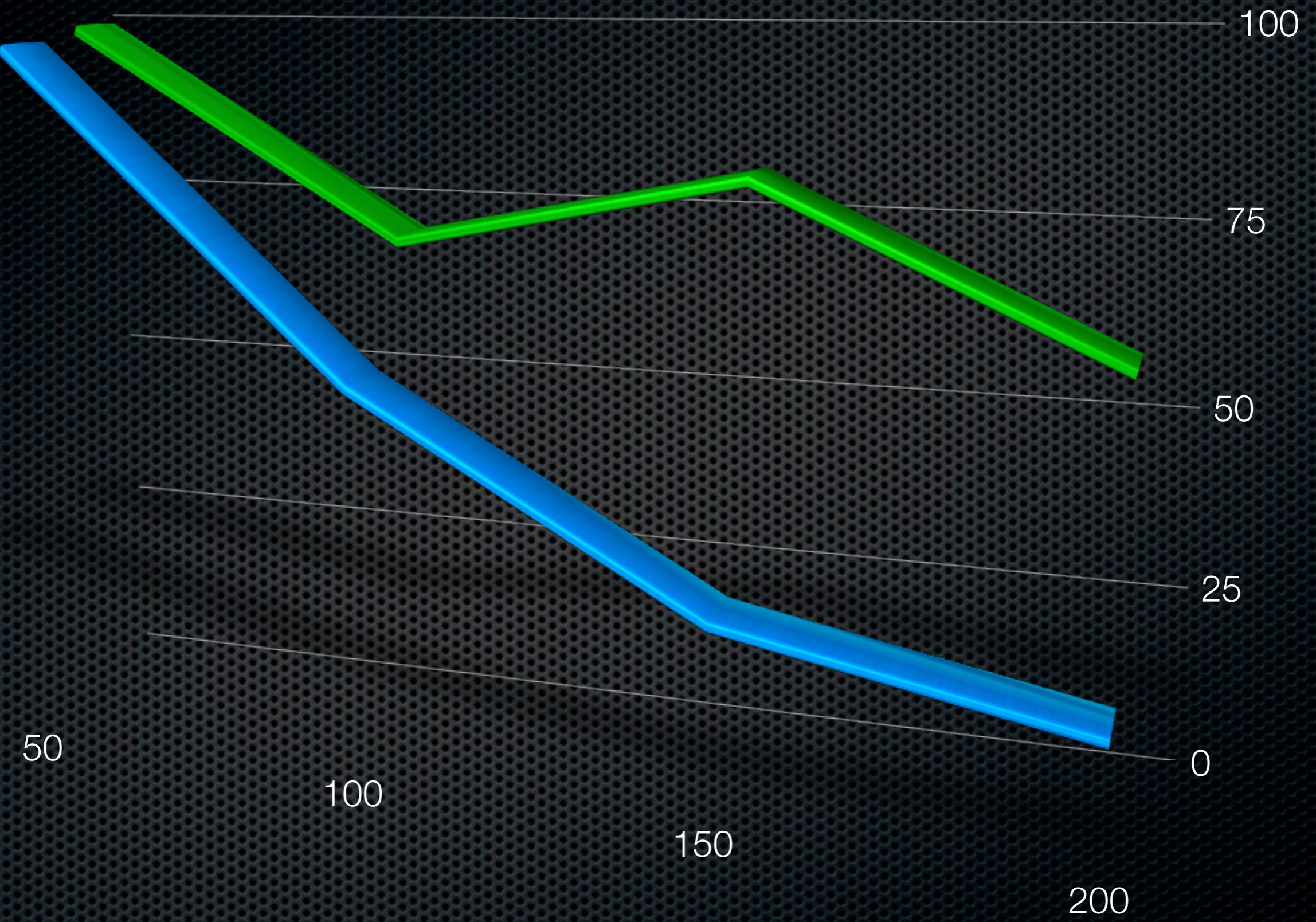
- ✦ More photos and graphics — reduce text
- ✦ Have plenty of empty space
- ✦ Use huge font sizes — your audience is 80 years old, remember?
 - ✦ Sans-serif fonts are the best

Simplify your figures and
make them easier to
understand

Would you wish to see this?



Or this?



— WSP 1 — WSP 2

Keep animations and transitions simple

- ✦ Use animations and slide transitions carefully
 - ✦ Not too frequent or too fancy
 - ✦ Keep animations and transitions subtle
- ✦ If you have bullets, use **builds**

Designing slides

- Tip #1: you are the **boss**, not your slides
- Tip #2: keep your slides **simple**

Delivering your talk

Tip #1: once again, show
your passion

Show your passion

- ✦ You need a deep, heartfelt belief in your work
- ✦ World-class speakers are able to connect with an audience in an honest and exciting way

Tip #2: open your talk with a
bang

Like chess, a good opening
in your talk is critical — it
grabs attention

Design your opening well

- The audience is **most alert** during the **first 60 seconds** of the talk, use it wisely!
- Don't spend the first few minutes talking about lots of background information or outline of the talk

Tip #3: close your talk with a
lasting impression

As in gymnastics, a good closing is important — do not **rush** the closing!

Tip #4: control the pace of
your talk well

Controlling your pace well

- ✦ **Slow down** — the one-way communication channel from you to the audience is **lossy!**
- ✦ **Be on time** — use a presenter display to know how much time you have left
 - ✦ It is fine to close a bit early
- ✦ Use a **remote control** — so that you can walk around

Tip #5: connect with the
audience

Connect with the audience

- ✦ *Move away from the podium* — remove physical barriers between you and the audience to make it easy to connect
- ✦ *Make eye contact* — do not look at your laptop display
- ✦ *Use body language and gestures* — it can become very powerful to connect
- ✦ *Talk to the audience* — not to the projector screen!

Tip #6: do not try to
memorize

Do not try to memorize the narrative in your talk

- You will **forget** everything, anyway
- Remember the **logical flow of ideas** — there are a million ways of delivering the same flow

Tip #7: There is no need for
notes

You won't have time to look
at your notes, anyway

Delivering your talk

- ✦ Tip #1: once again, show your passion
- ✦ Tip #2: open your talk with a bang
- ✦ Tip #3: close your talk with a lasting impression
- ✦ Tip #4: control the pace of your talk well
- ✦ Tip #5: connect with the audience
- ✦ Tip #6: do not try to memorize
- ✦ Tip #7: There is no need for notes



A Roadmap to Good Research
Or: How do I graduate with great papers?

RESEARCH

R	Read
E	Evaluate
S	Synthesize
E	Educate
A	Act
R	Record
C	Create
H	Heart

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Univ. of Toronto

Okay, I have the “heart” for
research — now where is
the idea, to get started with
the other letters?

Getting started

You need to choose a
research topic that **excites**
you the most

Or, at the very least, **interesting** to
you

Most students tend to
choose a “hot” topic

There is one underlying
assumption if you choose a
“hot” topic

A “hot” topic reflects the passion of many other researchers, so it **must be** very interesting to me

This may, or may not, hold

But even if the assumption holds, there are two pitfalls

First — “change”

The passion of other researchers **changes over time** — a “hot” topic may not be “hot” next year, when I bring new research results to the community

Second, “follow or be
against the trend”

Following the trend may lead to “incremental” results, which is less exciting and less important — lower quality

Be against the trend may
lead to groundbreaking work
that can be seminal

Advice: follow your heart,
not someone else's

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But now I need to know
what the topic is all about!

You need to read existing
books and papers

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Goal: become an expert in
the topic

But how?

Start with **one** paper

Yes — start with one paper

- ✦ that is important, a landmark or a breakthrough in the research direction
- ✦ that has been cited frequently
- ✦ that has a long bibliography (possibly a survey of existing papers)

And then expand to more

Google Scholar search?

No — expanded-ring search

- ✦ Read the references in the first paper
- ✦ Read the papers that cited the first paper
- ✦ Identify the **faculty member** in the author list, read the papers from the same group
- ✦ Read the papers/theses from the same student author

When do I stop searching?

Stop when you have read
most papers cited by the
paper you are going to read

OMG — that will be a lot of
papers!

Three solutions

First, find out what your **real**
passion is, and **refine** the
topic

Second, skip papers with low citations or published in lower quality venues — let the “market” decide for you

Third, read quickly

You need **all three** solutions
to succeed

How do I read a paper
(written in English) quickly?

Read the paper in three
passes

First pass: read the title and abstract

- ✦ And perhaps part of the introduction, and skim through the remainder
- ✦ It will take **less than 30 minutes**
- ✦ **Record** what you have found
- ✦ **Only** if the paper is found to be relevant and useful: second pass

Second pass

- ✦ Read **most of** the paper, but skip details that take more time to understand
- ✦ **2-3 hours**, including experimental results
- ✦ **Record** what you have found
- ✦ **Only** if the paper is directly related to your work, final pass

Final pass

- ✦ Read all details in a paper, and think about the relevance to and difference from your potential new work
- ✦ As much time as you need
- ✦ Record what you have found

I said “record what you have
found” three times

- R Read
- E Evaluate
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- E Educate
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Because
it's a part of
research!



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Okay, I've read the paper
with three passes. Now
what?

Time to *act!*

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Act by writing a critique
about the paper you've read

In the critique, write about
your own insights, not a
summary of the paper

It's "pros" (advantages) and
"cons" (drawbacks)

What do you like about it,
and what do you think is
missing or incorrect?

Include your own thoughts about the paper

- ✦ Is the system model realistic?
- ✦ What are the **trade-offs** made, and what are the gains achieved after making these trade-offs?
- ✦ How can research go further along this direction?

Use *your own* language, not
copied from the paper

Now that you've acted on one paper, it's time for doing something more "research-like," and more challenging

Research by synthesizing

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Synthesizing?

- Whenever you talk to a friend about the things several other friends have said on a movie, you engage in **synthesis**
- People synthesize information naturally to see the connections between things they learn

But how do we do research
by synthesizing?

Research synthesis

- ✦ Synthesizing is related to but not the same as **categorizing** or **comparing**
- ✦ In addition to classifying ideas to categories or finding similarities and differences, **synthesizing** is a “force” of pulling them together into some kind of **harmony**

Let's start from categorizing
and comparing first

Synthesizing by categorizing

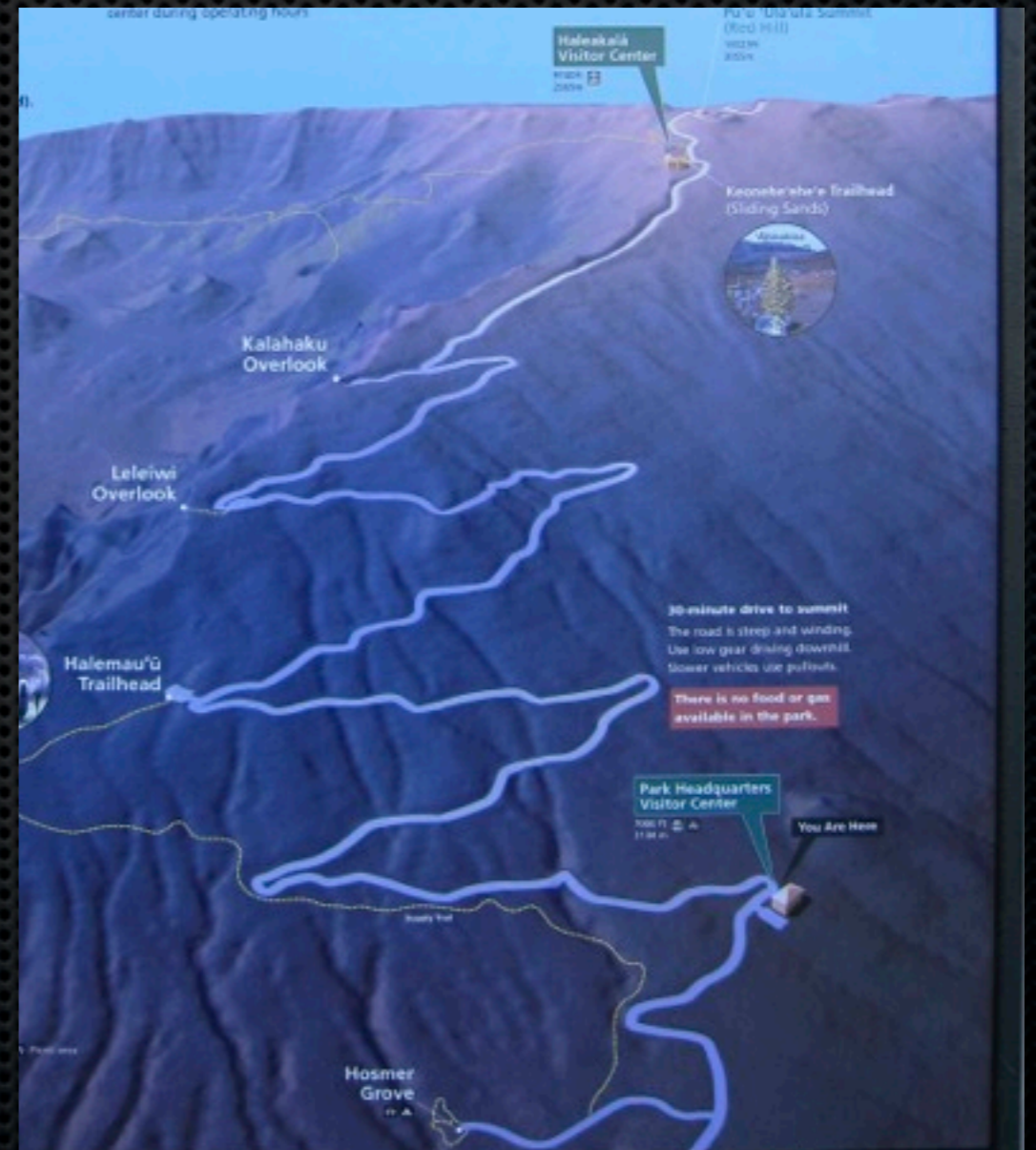
- ✦ Find the **common** theme, objective or problem of related papers
- ✦ **Categorize** the papers using their differences
- ✦ **Sort** them in terms of maturity level

Categorizing papers

- ✦ Do the papers differ from one another in terms of —
 - ✦ Problems to be solved
 - ✦ Techniques used
 - ✦ Assumptions
 - ✦ System models

“Tracks” (“themes”) of existing works

- ✦ Once you have categorized and sorted the existing work, establish several “tracks” of work
- ✦ Understand the flow of ideas in each “track” of papers



Comparing papers in the same “track”

	Paper A	Paper B
Complexity	$O(n \log n)$	$O(n^2)$
Scalability	Good	Poor

Then write a *survey* of existing papers by *synthesizing*

And, you are not
synthesizing if you are not
writing

Now we start synthesizing

- ✦ In your survey, accurately report information from existing papers using **your own sentences**
- ✦ Your survey is organized in such a way that readers can immediately see where the information from existing papers **overlap**
- ✦ Your survey helps the reader understand them with **greater depth**

Writing a background synthesis

- ✦ More like a “report”
- ✦ In the process of doing so, you may explore existing papers in a new way that you may have never thought of
- ✦ In the meantime you become an expert on the topic
- ✦ Only when one has reached a certain degree of expertise, is one ready to formulate a thesis

Writing a thesis-driven synthesis

- ✦ More like an **argument**
- ✦ You add your own insights that are **original**, but are derived from one or several “tracks” in the literature
 - ✦ Are the trade-offs made meaningful?
 - ✦ Do assumptions in system models weaken the validity of the claims?
 - ✦ Do experiments properly support the claims?

Okay, isn't it a waste of time? With the kind of time, I can write **my own** paper!

But this survey **is** your own
paper!

All research papers are also synthesis papers, in that they **combine** the information you have found in ways that help readers to see the topic in a **new way**.

Show it to a friend or a
professor to read

Ask for feedback on your
survey

Then improve its quality
based on feedback

And get it published!

To summarize

R	Read
E	Evaluate
S	Synthesize
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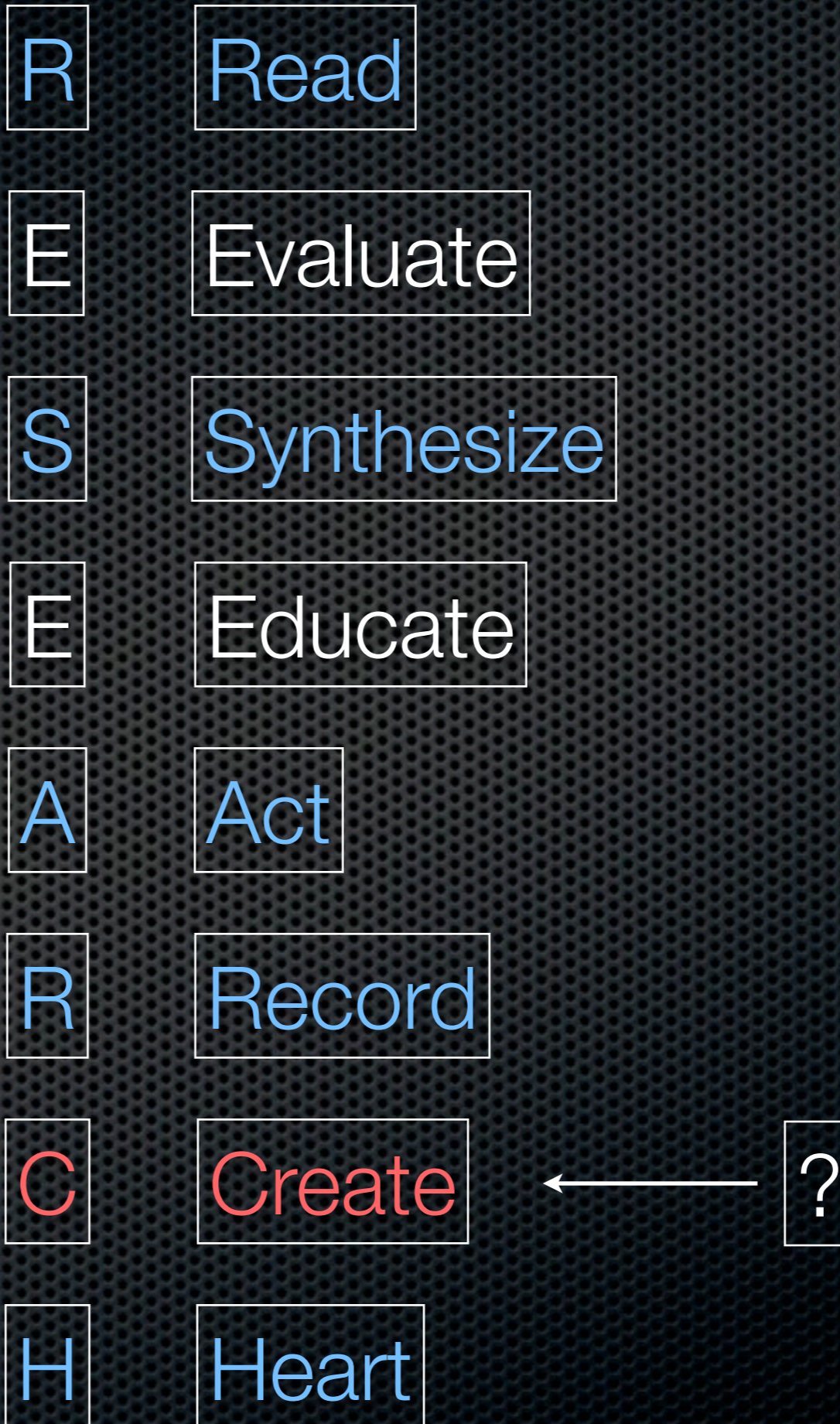
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What about “Create”?



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Tip #1: Trust your advisor

Myths about advisors

- ✦ The myths —
 - ✦ My advisor only cares about his/her own career and promotion
 - ✦ My advisor will ask me to do lots of boring work for someone else in his/her research group
 - ✦ My advisor simply has no time for me
- ✦ Who told you these?
 - ✦ My friend in the same group said so
 - ✦ I read about them on the Internet!

Be independent when
making your observations

Facts about advisors

- ✦ They all have earned a Ph.D. degree
 - ✦ which implies that they've written a Ph.D. thesis
 - ✦ which further implies that they went through training
- ✦ Their career is **ultimately** judged by the quality and success of their students
- ✦ They **enjoy** collaborating and working with students
- ✦ They **know** how to write a paper appropriately!

Facts about advisors

- ✦ They **are** busy — so they will **not** “hand-hold” you
- ✦ But some of their time is spent on things that are less exciting than working with students on research
- ✦ If you approach them with the temptation of good potential research, they **will** work with you
 - ✦ simply out of **curiosity** and **passion** for good work!

Your advisor is your **best** collaborator, but he/she is a **scarce** “resource” that others **compete** for as well

You need to go **all out** to
take advantage of the
“**resource**”

Believe it or not, he/she
wishes to work with you,
too!

But keep this in mind —

Your success depends entirely
on you — your advisor can
only help with an opportunity
to do great research

It's up to you to leverage the
opportunity

Tip #2: Take interesting
courses

Ideas do not grow on trees
or come from nowhere

Myths about course work

- ✦ Grades are important
- ✦ Work on papers **as soon as possible** and **minimize the number and the variety** of courses, since you need to graduate quickly — and to graduate you need papers!

Facts about course work

- ✦ Your **last chance** in life to learn — take advantage of it!
- ✦ Take courses that are seemingly unrelated to research — it may help with your research ideas!

Tune in to an **online course**
on the web (coursera,
iTunes U, and others)

But I have no time — I need
to graduate quickly!

Getting a Ph.D. degree is like
getting married: *a year or two*
doesn't make a big difference



- Your knowledge + Your advisor's happiness + Your number of papers
- Inverse of your financial or family pressure

Tip #3: Communicate

Talk, talk, talk

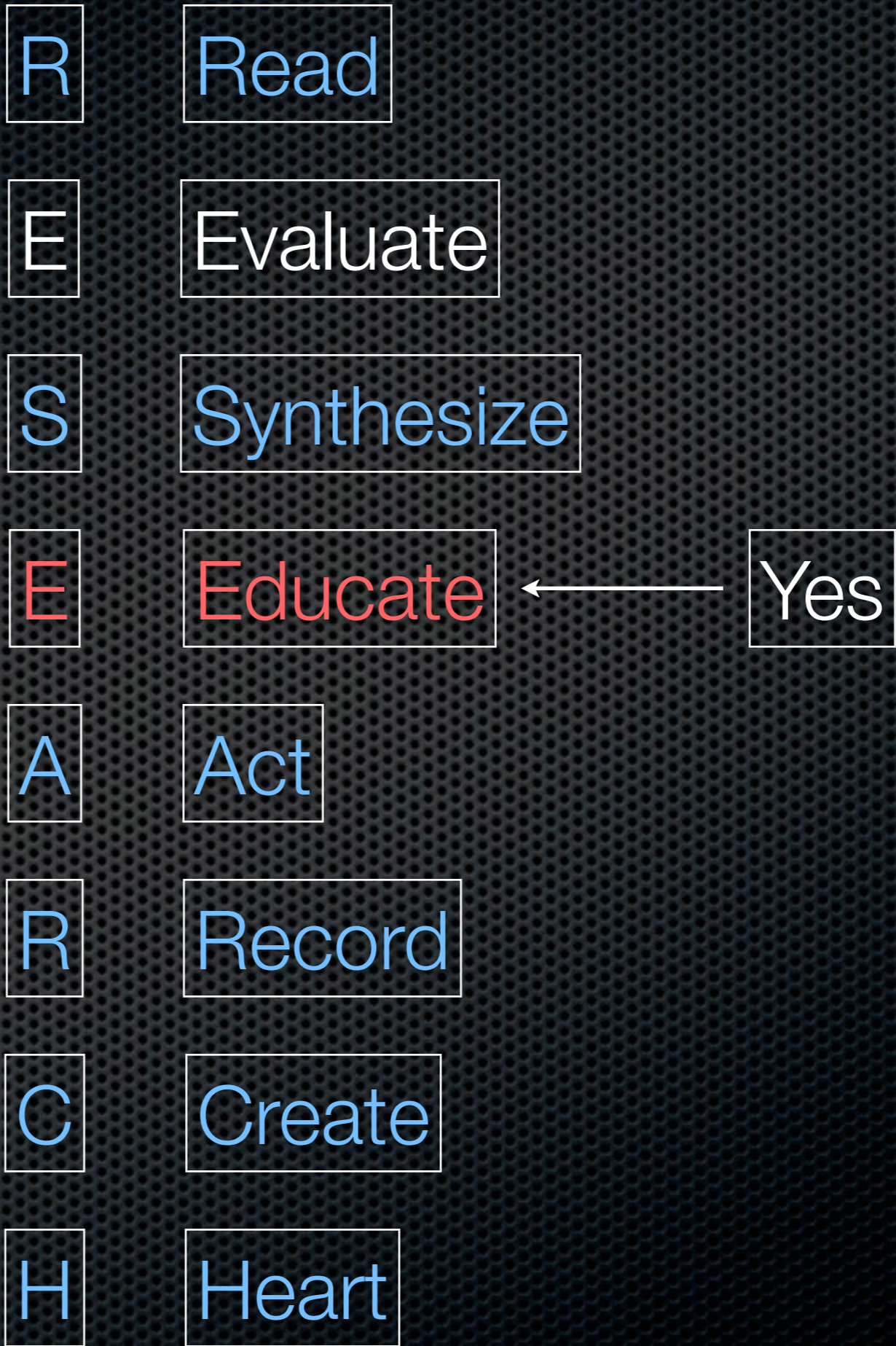
- ✦ Talk with your advisor (and at a time and frequency chosen by you, not him/her)
- ✦ Talk with other members in the group
- ✦ Talk with people outside of your research area
- ✦ Ask questions during lectures of a course
- ✦ Ask questions during invited research seminars
- ✦ Approach the speakers of seminars afterwards, and talk

Attend a workshop or a conference

- ✦ Conferences are best venues for communicating with others outside of your workplace
- ✦ Attend technical sessions during a conference — and force yourself to ask **one** question after each talk
- ✦ Talk with other people during breaks, lunches, and social events
 - ✦ but not just other graduate students!
- ✦ Best opportunity to practice your English
- ✦ Don't waste the opportunity and go sightseeing!

Educate others about your research work

- ✦ Educate your spouse or partner — tell them at a high level what you are working on
- ✦ Educate your advisor — tell him/her highlights of your ideas
 - ✦ Computer and communications are so fast-moving, it is highly likely that you know much more than your advisor ever does — on the topic you are working on
- ✦ Educate your peers — formal talks or informal discussions



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Tip #4: Think independently,
yet collaborate with others

Advice: be independent

- ✦ Independence leads to originality
- ✦ Think outside of the loop
- ✦ Do not blindly take advice from others
- ✦ Solo time is the most enjoyable time ever

Advice: real collaboration

- ✦ Do not **under-estimate** your own ability
- ✦ A collaborative effort makes it possible to tackle a large research project
- ✦ Your collaborators and you have **complementary** skills
- ✦ The quality of collaborative research may be higher
- ✦ One high-quality paper > two lower-quality papers

Tip #5: Manage your time
well

Managing time well

- ✦ Time is **fair** to everyone, and it passes crazily fast!
- ✦ Don't allocate too much time reading too many papers — get started with synthesizing and writing early
- ✦ Maintain a **consistent pace**, rather than rushing a deadline
- ✦ Say **no** to outside “demands” on your time

R

Read

E

Evaluate



Finally!

S

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Evaluating my ideas: my way

- ✦ I feel **ashamed** if my paper is ever **proven wrong**!
- ✦ Avoid real-world implementation (sorry, no time before deadline)
- ✦ Avoid quantitative experiments
 - ✦ If I have good intuition, who needs experiments?
 - ✦ It takes too much time to measure anything
- ✦ Avoid comparing with benchmarks or other papers
 - ✦ I just need to compare with myself

Damn! My advisor asked
me for simulations!

- ✦ Okay, I have a **hunch** my idea will work
- ✦ Wait, why doesn't it work in this scenario?
- ✦ Finally! I found a **specific case** where my idea actually works!
- ✦ Let me run a few experiments by varying some parameter values
- ✦ If my advisor is happy, I am relieved
- ✦ Now it's time to click that "submit" button and beat the deadline

Be more scientific

- ✦ Start with a hypothesis
- ✦ A sequence of experiments in different cases
- ✦ Vary one or two parameters in each experiment
- ✦ Have multiple runs in each experiment, and show variance or other statistics in results
- ✦ Prove or disprove the hypothesis

Prove your results are right

- ✦ If you can't be proven wrong, then you can't prove that you are right, either
- ✦ Compare with benchmarks or existing work
- ✦ Document all necessary details for others to reproduce your results
 - ✦ You cannot convince others if they cannot get the same results

RESEARCH

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